

EXPANDED DOME

CF / INC / MH

RLM SERIES

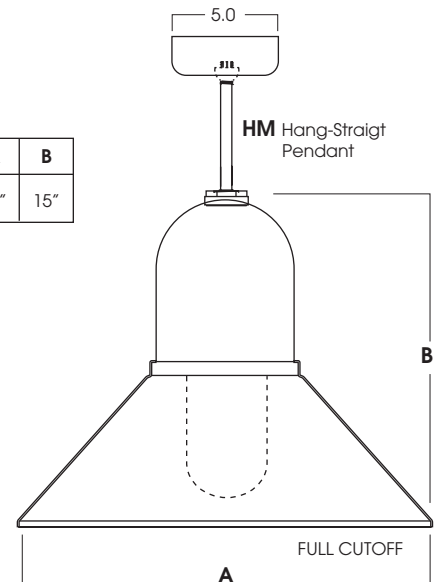


WH- White Finish Shown

PRODUCT INFORMATION:

- The Expanded Dome has an integral ballast compartment.
- Fixture is constructed of spun and die cast aluminum.
- Compact fluorescent, metal halide and incandescent lamping available.
- Choose from 20 powdercoat finishes. Interior finished gloss white with color exterior.
- Standard fixture damp location listed.
- WL-Wet location available.
- Manufactured and built to UL standard No 1598.

MODEL #	A	B
ED2015	20"	15"



MODEL	WATTS	BALLAST	LAMP ENCLOSURE	MOUNTING	FINISH***
ED2015CF	18/26/32/42	EX - Electronic, 120/277v (18/26/32/42/57) EMRM -CF Remote Emergency battery pack	MAX 32w CF/70w MH/100w INC GJ1 - Glass Lamp Enclosure FJ1 -Frosted Lamp Enclosure PJ3 -Prismatic Lamp Enclosure WJ1 -Wire Guard	WALL MOUNT PA23 - See RLM Mounting Page for available arm options CP6 -Wall Pipe Interface (INC) CP3 -CP6 Decorative Cover (INC)	GW -Gloss White GB -Gloss Black EG -Evergreen VE -Verde Green AY -Aero Yellow BL -Blue Streak OR -Orange RD -Red Baron BZ -Bronze CO -Copper Metallic SI -Silver MM -Metal Finish (Brushed Copper, Brushed Aluminum, Polished Brass) consult factory CC -Cusom Color
ED2015MH	50/70/100/150/ 175/250/320	EX - Electronic, 120/277v (50/70/100/150) H1 -Magnetic Ballast 120v H2 -Magnetic Ballast 277V	CG1 -Cast Wire Guard MAX 42w CF/100w MH/150w INC GJ2 -Glass Lamp Enclosure FJ2 -Frosted Lamp Enclosure WJ2 -Wire Guard WL -Wet Location	CEILING MOUNT CD* -Cord and Cable Mount CDCC* -Coil Cord and Cable Mount CM* -Cord Mount HM* -Hang Straight Pendant PM* -Pendant/Straight Mount	
ED2015INC	60/75/100 150/300w		WG12/14/16/18 -Wire Guard (see Mounting Options Section)		
ED2015CF	42	EX	GJ2 WL	* Specify Length in inches HM36	GW *** See SPECTRUM Color Chart for a full list

Dimensions shown are nominal. Spectrum Lighting is continually improving products and reserves the right to make changes that will not alter performance or appearance with or without written notice.



PROJECT:	TYPE:
CAT. NO.:	

